

**SIC BO
(MBS)
Game Rules**

Version 5

w.e.f. 8.00 a.m. on 22 November 2016

- 1. Definitions**
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1. Definitions

1.1. In these rules:

- 1.1.1. "Colour chips" means chips not carrying a specified denomination that are issued to a Player.
- 1.1.2. "Dice tumbler" means an electronic device used to tumble the dice.
- 1.1.3. "Round of play" means the period of play commencing with the commencement of play and concluding when the Dealer announces a result and, if applicable, collects losing wagers and pays winning wagers.

2. Mode of Play

2.1. The layout for this game is as shown in Diagram "A" or "B" with designated betting areas for the placement of wagers.

Diagram "A"

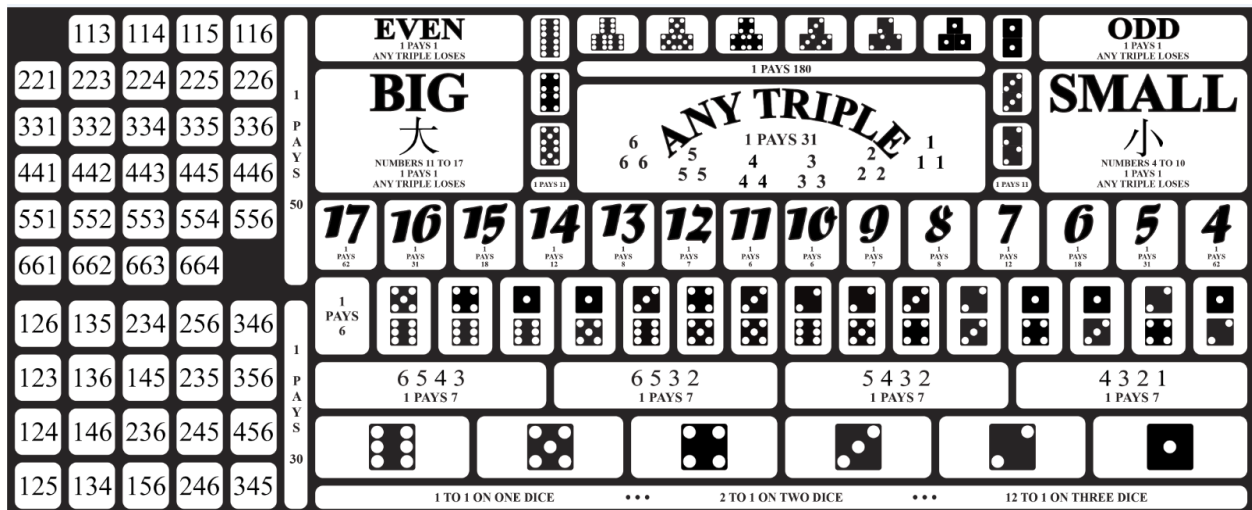
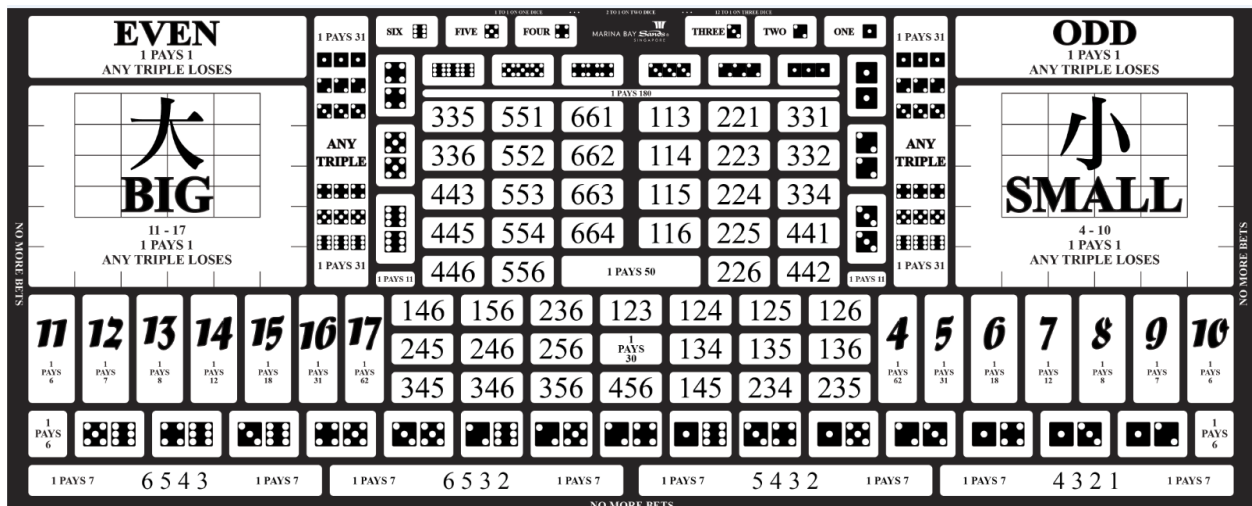


Diagram "B"



3. How To Play

- 3.1. Commencement of play shall begin when the Dealer announces "Place your bets, please".
- 3.2. Closing of bets shall take effect when the Dealer announces "No more bets".
- 3.3. A Player in the game of Sic Bo places one or more wagers using cash chips or colour chips or both on any of the sections (listed under rule 3.5) on the layout.
- 3.4. A wager wins if the dice result matches the section(s) on the layout chosen by the Player.
- 3.5. A Player may wager on any or all of the following sections:
 - 3.5.1. Small
 - 3.5.2. Big
 - 3.5.3. Odd
 - 3.5.4. Even
 - 3.5.5. Specific Triples
 - 3.5.6. Specific Doubles
 - 3.5.7. Any Triple
 - 3.5.8. Three Dice Totals
 - 3.5.9. Two Dice Combinations
 - 3.5.10. Three Single Die Combinations
 - 3.5.11. Double Numbers With Single Die Combinations
 - 3.5.12. Single Die Wager
 - 3.5.13. Three Dice From Four Possible Combinations
- 3.6. The Dealer shall activate the dice tumbler that causes the dice to tumble at least three times.
- 3.7. After all wagers have been placed, the Dealer shall announce "No more bets" to signify the closing of bets and then press the deal button or equivalent.
- 3.8. The Dealer shall uncover the dice tumbler and shall check to ensure that the dice are lying flat. The number on the uppermost face of each die will form the result for that round of play provided the dice are lying flat.

4. Settlement

4.1. Settlement of wagers shall be as follows:

4.1.1. Named sections and specific triples and specific doubles:

Section	Pays
Small (Total of 4-10 except Triple)	1 to 1
Big (Total of 11-17 except Triple)	1 to 1
Odd (except Triple)	1 to 1
Even (except Triple)	1 to 1
Specific Triples	180 to 1
Specific Doubles	11 to 1
Any Triple	31 to 1

4.1.2. Three Dice Totals:

Section	Pays
4 or 17	62 to 1
5 or 16	31 to 1
6 or 15	18 to 1
7 or 14	12 to 1
8 or 13	8 to 1
9 or 12	7 to 1
10 or 11	6 to 1

4.1.3. Two Dice Combinations:

Section	Pays
1 and 2, 3, 4, 5 or 6	6 to 1
2 and 3, 4, 5 or 6	6 to 1
3 and 4, 5 or 6	6 to 1
4 and 5 or 6	6 to 1
5 and 6	6 to 1

4.1.4. Three Single Die Combinations:

Section	Pays
126-135-234-256-346	30 to 1
123-136-145-235-356	30 to 1
124-146-236-245-456	30 to 1
125-134-156-246-345	30 to 1

4.1.5. Double Numbers With Single Die Combinations:

Section	Pays
113-114-115-116	50 to 1
221-223-224-225-226	50 to 1
331-332-334-335-336	50 to 1
441-442-443-445-446	50 to 1
551-552-553-554-556	50 to 1
661-662-663-664	50 to 1

4.1.6. Single Die Wager:

Section	Pays
Number on one Die	1 to 1
Number on two Dice	2 to 1
Number on three Dice	12 to 1

4.1.7. Three dice from four possible combinations:

Section	Pays
1-2-3-4	7 to 1
2-3-4-5	7 to 1
2-3-5-6	7 to 1
3-4-5-6	7 to 1

5. Irregularities

- 5.1. If the dice do not tumble at least three times after the dice tumbler has been activated, the round of play shall be void.
- 5.2. In the event that the concealed dice are exposed before the announcement of "No more bets", the round of play shall be void.
- 5.3. If any of the three dice fail to come to rest with one surface flat to the base of the tumbler, the round of play shall be void.
- 5.4. In the event that one or more dice are damaged, the round of play shall be void.
- 5.5. In the event that the glass dome or the dice break, the round of play shall be void.
- 5.6. After the Dealer has announced "No more bets", no wager may be placed or increased and any bet so placed or to the extent increased will be refused and/or will not be honoured.
- 5.7. After the Dealer has announced "No more bets", no wager may be withdrawn and any wager withdrawn shall be won or lost based on the game results.