

**PROSPERITY 3 PICTURES
(MBS)
Game Rules**

w.e.f. 18 August 2017

- 1. Definitions**
- 2. Mode of Play**
- 3. How to Play**
- 4. Settlement**
- 5. Irregularities**

1. Definitions

1.1. In these rules:

- 1.1.1. "Perfect Tie" means that the Player's hand consists of the same 3 cards as the Dealer's hand (except for differences in suit), resulting in a "Tie" and loses with any other outcome. *e.g. Player hand: A♠, K♦, Q♣; Dealer hand: A♥, K♠, Q♦. In order to be eligible to win on "Perfect Tie", a Player must have a valid "Tie" wager.*
- 1.1.2. "Picture" cards refers to the term used to define Jacks, Queens and Kings.
- 1.1.3. "Picture Perfect" means an additional wager that may be placed by a Player which wins if one or more of the "Picture" cards in a Player's hand matches the "Picture" cards in the Dealer's hand and loses with any other outcome. The number of matching card(s) is determined by the corresponding number of "Picture" cards in both the Player's and Dealer's hands. *e.g. if a Player's hand had contained J, 9 and 7 while the Dealer's hand had contained J, J and 6, there is only 1 matching "Picture" card.*
- 1.1.4. "Player Prosperity Pictures" or "Dealer Prosperity Pictures" means an additional wager that wins if the following combination of cards are dealt to a Player's or Dealer's hand respectively, and loses with any other outcome:
 - 1.1.4.1. "Three Kings", which is a Player's or Dealer's hand consisting of three "King" cards.
 - 1.1.4.2. "Three Queens", which is a Player's or Dealer's hand consisting of three "Queen" cards.
 - 1.1.4.3. "Three Jacks", which is a Player's or Dealer's hand consisting of three "Jack" cards.
 - 1.1.4.4. "Three Mixed Pictures", which is a Player's hand or Dealer's hand consisting of any three "Picture" cards.
 - 1.1.4.5. "Any Picture Pair", which is a Player's hand or Dealer's hand consisting of one pair of "Picture" cards and one Non-Picture card.
- 1.1.5. "Round of play" means the period of play commencing with the commencement of play and concluding when the Dealer announces a result and if applicable, collects losing wagers and pays winning wagers.
- 1.1.6. "Tie" means that the Player's and the Dealer's hands have the same point count.

2. Mode of Play

- 2.1. The game of Prosperity 3 Pictures shall be played with one deck of 52 cards without jokers and with backs of the same colour and design.
- 2.2. The layout for this game is as shown in Diagram "A", "B" and "C" with:
 - 2.2.1. Betting areas for the placement of wagers;
 - 2.2.2. Betting areas for the placement of "Tie" wagers";
 - 2.2.3. Betting areas for the placement of "Player Prosperity Pictures" and "Dealer Prosperity Pictures" wagers; and
 - 2.2.4. Betting areas for the placement of "Picture Perfect" wagers.

Diagram "A"

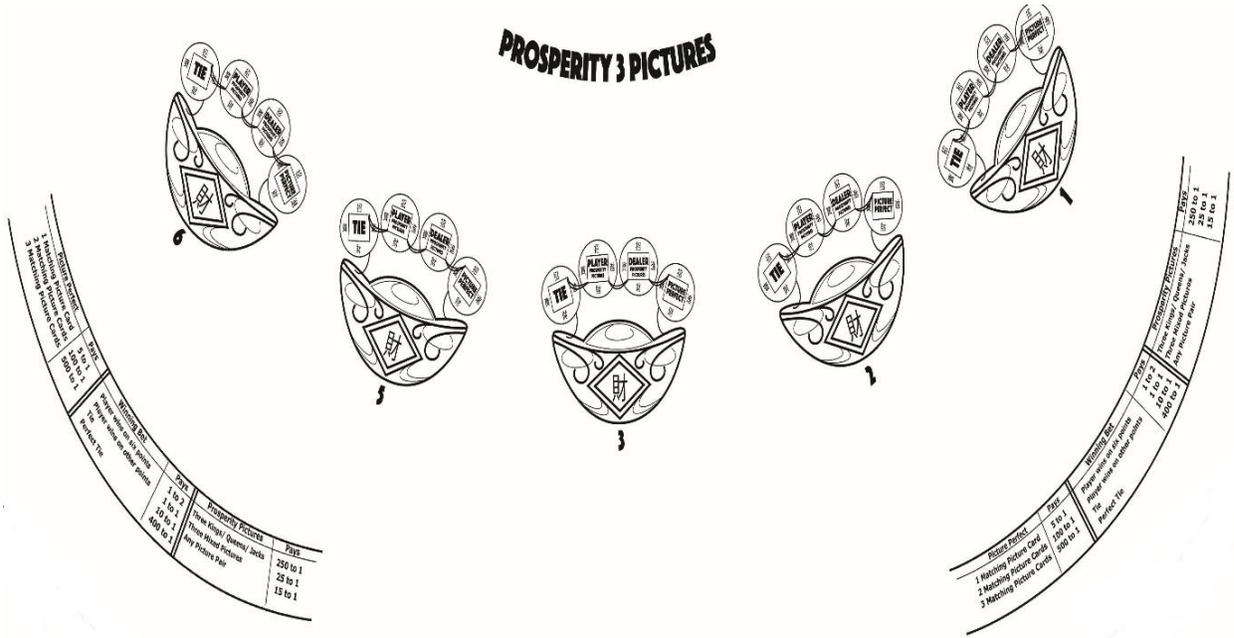


Diagram "B"



Diagram "C"

PROSPERITY 3 PICTURES

PROSPERITY PICTURE		PRICE
1	Hand holding card with 'THE' and 'PLEASANT'	250 to 1
2	Hand holding card with 'HEALTHY' and 'PROSPERITY'	25 to 1
3	Hand holding card with 'WELL' and 'GOOD'	15 to 1
4	Hand holding card with 'LIFE' and 'AND'	250 to 1
5	Hand holding card with 'WEALTH' and 'GOOD'	25 to 1
6	Hand holding card with 'LIFE' and 'AND'	15 to 1

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1	Hand holding card with 'THE' and 'PLEASANT'	250 to 1
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5	Hand holding card with 'WEALTH' and 'GOOD'	25 to 1
6	Hand holding card with 'LIFE' and 'AND'	15 to 1

3. How To Play

- 3.1. Commencement of play shall begin when the Dealer announces "Place your bets, please".
- 3.2. Closing of bets shall take effect when the Dealer announces "No more bets".
- 3.3. The objective of the game is to obtain a higher ranking hand than the Dealer's hand.
- 3.4. After placing an initial wager, a Player may wager on "Tie", "Player Prosperity Pictures", "Dealer Prosperity Pictures" and/or "Picture Perfect".
- 3.5. After all wagers have been placed, starting from the Dealer's left and continuing clockwise, the Dealer shall deal three cards face down to each playing area. The Dealer will receive the last hand dealt.
- 3.6. After examining their cards, each Player will return them face up to their respective playing area.
- 3.7. After all hands have been returned, the Dealer will expose his cards and announce his hand. The Dealer will also announce whether or not the hand qualifies as a "Dealer Prosperity Pictures" hand.
- 3.8. Upon comparing his hand to each Player's hand, the Dealer shall declare whether each Player has won, lost or tied and whether they qualify for any of the additional payouts.
- 3.9. Each hand consists of three cards with the point total of each hand determined by adding the value of each individual card.
 - 3.9.1. The point value of each card is their face value except for:
 - 3.9.1.1. Ten, King, Queen, Jack, which have a point value of zero, but only King, Queen and Jack, will rank as "Picture" cards with their respective point total.
- 3.10. The point total of a hand shall be:
 - 3.10.1. That number where the total value of the cards in the hand is a number between zero and nine; or
 - 3.10.2. The right digit of that number where the total value of the cards in the hand is the number ten or a higher number.
- 3.11. Three "Picture" cards is the highest ranking hand (e.g. K♣, Q♥, J♦).
 - 3.11.1. In the event that both the Dealer and the Player have Three "Picture" cards, the hand will be declared as a "Tie".
- 3.12. Hands that are not Three "Picture" cards are determined based on their point total from 0 to 9.
- 3.13. When a Player and the Dealer have the same point total, the hand with the most "Picture" cards wins.
 - 3.13.1. If both the Dealer's and Player's hand has the same ranking, the hand will be declared a "Tie".
 - 3.13.2. If both the Dealer's and Player's hand has the same 3 cards (excluding suit), the hand will be declared as a "Perfect Tie" (e.g. Player hand: A♠, K♦, Q♣; Dealer hand: A♥, K♠, Q♦).
- 3.14. The "Picture" cards have no ranking, i.e. KK is equal to QJ and not higher than QJ.
- 3.15. A Player who placed a wager on "Tie" is entitled to the payout for "Perfect Tie" in accordance with Rule 4.1.
- 3.16. There are no ranking of suits in the game of Prosperity 3 Pictures.

4. Settlement

4.1. Settlement of wagers shall be as follows:

Winning Bet	Pays
Player wins on Six Points	1 to 2
Player wins on other Points	1 to 1
“Tie” wins when Player and Dealer hand have the same point count	10 to 1
“Perfect Tie” wins when Player and Dealer hand are alike except for suit	400 to 1

4.2. Settlement of “Player Prosperity Pictures” and “Dealer Prosperity Pictures” wagers shall be as follows:

Winning Bet	Pays
“Three Kings”	250 to 1
“Three Queens”	250 to 1
“Three Jacks”	250 to 1
“Three Mixed Pictures”	25 to 1
“Any Picture Pair”	15 to 1

4.3 Settlement of “Picture Perfect” wagers shall be as follows:

Winning Bet	Pays
1 Matching Picture card	5 to 1
2 Matching Picture cards	100 to 1
3 Matching Picture cards	500 to 1

Each "Picture" card in the Player's hand can only be used to match one "Picture" card in the Dealer's hand. e.g. if a Player's hand had contained J, 9 and 7 while the Dealer's hand had contained J, J and 6, there is only 1 matching "Picture" card.

5. Irregularities

- 5.1. If a foreign card is found in the course of a game:
 - 5.1.1. The current round of play shall be void; and
 - 5.1.2. All results of the previous games will stand.
- 5.2. If there is any shortage or excess of cards in the deck, the round of play shall be void.
- 5.3. Where the cards have been dealt incorrectly, and no Players have handled their cards, the round of play shall be void except if the incorrect distribution of cards can be reconstructed by moving complete hands from one betting area to another.
- 5.4. If an incorrect number of cards are dealt to the Dealer's hand, the round of play shall be void provided that this is noticed before the commencement of play of the next game and the cards cannot be reconstructed.
- 5.5. After the Dealer has announced "No more bets", no wager may be placed or increased and any wager so placed or to the extent increased will be refused and/or will not be honoured.
- 5.6. After the Dealer has announced "No more bets", no wager may be withdrawn and any wager withdrawn shall be won or lost based on the game results.